CALIFORNIA STATE UNIVERSITY CHANNEL ISLANDS COURSE MODIFICATION PROPOSAL

Courses must be submitted by October 15, 2010, to make the next catalog (2011-12) production

Date (Change date each time revised): 8/30/10; Rev 10.11.10

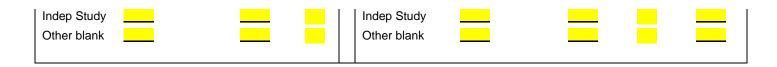
PROGRAM AREA(S): COMPUTER SCIENCE

Directions: All of sections of this form must be completed for course modifications. Use YELLOWED areas to enter data. All documents are stand alone sources of course information.

1. Course Information.

[Follow accepted catalog format.] (Add additional prefixes i f cross-listed) OLD NEW Prefix COMP/PSY Course# 449 Title Human-Computer Prefix COMP/PSY Course# 449 Title Human-Computer Interaction Units (3) Interaction Units (3) 3 hours lecture per week 3 hours lecture per week hours blank per week hours blank per week X Prerequisites: Programming experience or consent of the Prerequisites: instructor Consent of Instructor Required for Enrollment Consent of Instructor Required for Enrollment Corequisites: Corequisites: **Catalog Description** (Do not use any symbols): The **Catalog Description** (Do not use any symbols): The information exchange between humans and information exchange between humans and computer systems will be examined. Aspects of computer systems will be examined. Aspects of input/output devices, software engineering, and input/output devices, software engineering, and human factors will be discussed with respect to human factors will be discussed with respect to human-computer interactions. Topics include: text human-computer interactions. Topics include: text and graphic display; user modeling; program and graphic display; user modeling; program design, debugging, complexity and comprehension; design, debugging, complexity and comprehension; and current research studies and methodologies. and current research studies and methodologies. Graded Graded X General Education Repeatable X General Education Repeatable for Categories B4, E, UDIGE CR/NC for up to units Categories B4, E, UDIGE CR/NC up to units Lab Fee Requested X A - F Lab Fee Requested X A - F Total Total Completions Completions Course Level: Multiple Course Level: Multiple X Undergraduate **Optional** Enrollment in X Undergraduate **Optional** Enrollment in same Post-bac/Credential (Student's same semester Post-bac/Credential (Student's semester choice) choice) Graduate Graduate **Mode of Instruction (Hours per Unit are defaulted)** Hegis Code(s) (Provided by the Dean)

Existing Proposed CS No. Graded Graded Hours **Benchmark** Hours Benchmark (filled out Units Per Units Per Enrollment by Dean) Unit Unit Lecture Lecture <u>1</u> <u>1</u> Seminar Seminar <u>1</u> <u>1</u> <u>3</u> <u>3</u> Lab Lab <u>2</u> Activity <u>2</u> Activity Field Field Studies Studies



3. Course Attributes:

X General Education Categories: All courses with GE category notations (including deletions) must be submitted to the GE website: http://summit.csuci.edu/geapproval. Upon completion, the GE Committee will forward your documents to the Curriculum Committee for further processing.

A (English Language, Communication, Critical Thinking)

- A-1 Oral Communication
- A-2 English Writing
- A-3 Critical Thinking

B (Mathematics, Sciences & Technology)

- **B-1 Physical Sciences**
- B-2 Life Sciences Biology
- B-3 Mathematics Mathematics and Applications
- X B-4 Computers and Information Technology

C (Fine Arts, Literature, Languages & Cultures)

- C-1 Art
- C-2 Literature Courses
- C-3a Language
- C-3b Multicultural
- D (Social Perspectives)
- X E (Human Psychological and Physiological Perspectives)
- X UDIGE/INTD Interdisciplinary
 - Meets University Writing Requirement
 - Meets University Language Requirement

American Institutions, Title V Section 40404: Government US Constitution US History Refer to website, Exec Order 405, for more information: http://senate.csuci.edu/comm/curriculum/resources.htm
Service Learning Course (Approval from the Center for Community Engagement must be received before you can request this course attribute).

4. Justification and Requirements for the Course. [Make a brief statement to justify the need for the course]

OLD

The course is an elective course for Computer Science and Psychology majors.

Requirement for the Major/Minor X Elective for the Major/Minor

Free Elective

NEW

The course is an elective course for Computer Science and Psychology majors.

Requirement for the Major/Minor
X Elective for the Major/Minor

Free Elective

Submit Program Modification if this course changes your program.

5. Student Learning Outocmes. (List in numerical order. You may wish to visit resource information at the following website: http://senate.csuci.edu/comm/curriculum/resources.htm)

Upon completion of the course, the student will be able to:

OLD

- Explain human use of digital devises in modern society
- Explain aspects of psychological and behavioral issues in designing input/output devices,
- Analyze influence of society on interface design and
- Analyze influence of society on Internet development and access to information.

Upon completion of the course, the student will be able to:

NEW

- Explain human use of digital devises in modern society
- Explain aspects of psychological and behavioral issues in designing input/output devices,
- Analyze influence of society on interface design and
- Analyze influence of society on Internet development and access to information.

- Design interface for specific applications
- Design interface for specific types of users
- Explain influence of GUI design on users behavior
- Solve problems in various context.
- Organize and express ideas clearly and convincingly in oral and written forms.
- Design interface for specific applications
- Design interface for specific types of users
- Explain influence of GUI design on users behavior
- Organize and express ideas clearly and convincingly in oral and written forms.

6. Course Content in Outline Form. (Be as brief as possible, but use as much space as necessary)

Aspects of psychological and behavioral issues in Aspects of psychological and behavioral issues in designing input/output devices designing input/output devices User-Centered Design, Psychology of users User-Centered Design, Psychology of users Work Context in Design Work Context in Design Design for Special Populations Design for Special Populations Universal Design Universal Design Visual Input/Output Visual Input/Output Auditory Input/Output Auditory Input/Output Computer Workstation Design Computer Workstation Design Cognitive Work Design, Influence of GUI design on users Cognitive Work Design, Influence of GUI design on users behavior behavior Activity Theory Activity Theory Multimedia/Hypermedia Multimedia/Hypermedia Adaptive Human-Computer Systems Adaptive Human-Computer Systems Virtual Environments Virtual Environments Internet/Cyberspace Internet/Cyberspace Does this course content overlap with a course offered in your academic program? Yes No X If YES, what course(s) and provide a justification of the overlap. Does this course content overlap a course offered in another academic area? Yes No X

Overlapping courses require Chairs' signatures.

- 7. Cross-listed Courses (Please note each prefix in item No. 1)
 - A. List cross-listed courses (Signature of Academic Chair(s) of the other academic area(s) is required).
 - B. List each cross-listed prefix for the course: COMP PSY
 - C. Program responsible for staffing: Computer Science

If YES, what course(s) and provide a justification of the overlap.

8. References. [Provide 3-5 references]

OLD

Making Use: Scenario-Based Design of Human-Computer Interactions by John M. Carroll, MIT Press; ISBN: 0262032791; 1st edition (2000)

User and Task Analysis for Interface Design by JoAnn T. Hackos, Janice C. Redish, John Wiley & Sons; ISBN: 0471178314; 1 edition (1998)

Where the Action Is: The Foundations of Embodied Interaction by Paul Dourish, MIT Press; ISBN: 0262041960; (2001)

NEW

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9.	Tenure Track Faculty qualified to teach this course. Computer Science Faculty with the co-operation of the Psychology faculty.		
10.	Requested Effective Date or First Semester offered: Fall 2011		
11.	New Resource Requested: Yes No X If YES, list the resources needed.		
	A. Computer Needs (data processing, audio visual, broadcasting, other equipment, etc.)		
	B. Library Needs (streaming media, video hosting, databases, exhibit space, etc.)		
	C. Facility/Space/Transportation Needs:		
	D. Lab Fee Requested: Yes No (Refer to the Dean's Office for additional processing) E. Other.		
12.	Indicate Changes and Justification for Each. [Check all that apply and follow with justification. Be as brief as possible but use as much space as necessary.]		
	Course title Course Content		
	Prefix/suffix Course number Course Learning Objectives References		
	Units GE		
	Staffing formula and enrollment limits Other		
	X Prerequisites/Corequisites Reactivate Course Catalog description		
	Mode of Instruction		
	Justification: Programming experience is no longer required for the course. Psychology approves the change.		
13.	Will this course modification alter any degree, credential, certificate, or minor in your program? Yes No X		
	If, YES attach a program update or program modification form for all programs affected.		
	Priority deadline for New Minors and Programs: October 4, 2010 of preceding year. Priority deadline for Course Proposals and Modifications: October 15, 2010.		
	Last day to submit forms to be considered during the current academic year: April 15 th .		
Pet	er Smith 8/30/10		
Pro	poser(s) of Course Modification Date		
Тур	be in name. Signatures will be collected after Curriculum approval.		

Request for COMP-PSY 449: Human-Computer Interaction to be added to GE Category B4: Computers and Information Technology.

Committee Response:

Approved by committee on 09-24-2010

Criteria and Justifications Submitted:

- Promote the understanding and appreciation of the methodologies of math or science as investigative tools and the limitations of mathematical or scientific endeavors
 - Extensive use of scientific criteria in the design of interfaces to computer systems.
- Present mathematical or scientific knowledge in a historical prespective and the influences of math and science on the development of world civilizations, both past and present Examination of the evolution of interfaces from switches, to command-line to icons to hands-free interaction. Examination of societal impacts.
- Apply inductive and deductive reasoning processes and explore fallacies and misconceptions in the mathematical or scientific areas
 - Students devise experiments in which alternative interfaces are presented, used and evaluated.
- *Include use of computers or information technology to solve problems as appropriate* Extensive use of computers in the design of effective interfaces.

Request for COMP-PSY 449: Human-Computer Interaction to be added to GE Category E: Human Physiological and Psychological Perspectives.

Committee Response:

Approved by committee on 09-24-2010

Criteria and Justifications Submitted:

- Focus on some aspect of human physiology, psychology, health, or physical activity
 Particular emphasis on the ways in which humans interact with computer systems. What makes a system
 "user-friendly"?
- Promote an understanding the humans, as physiological and psychological beings, exist and live in a social and physical environment
 - Increasingly, humans live in a wired (and wireless) world in which they are always connected, always reachable. What are the implications of this, what interactions are seamless, what are intrusive.

Request for COMP-PSY 449: Human-Computer Interaction to be added to GE Category UDIGE: Upper Division Interdisciplinary GE.

Committee Response:

Approved by committee on 09-24-2010

Criteria and Justifications Submitted:

- Emphasize interdisciplinarity by integrating content, ideas, and approaches from two or more disciplines
 - Ideas from psychology and physiology are important in combination with ideas from Computer Science in designing an interface that is user-friendly.
- Include substantive written work consisting of in-class writing as well as outside class writing of revised prose. Examples of appropriate written work include: short papers, long papers, term papers, lab reports, documentation, disciplinary-based letters and memos, and essays.

 Student design teams produce design reports and document computer interfaces.

Approval Sheet

Course: COMP/PSY 449

If your course has a General Education Component or involves Center affiliation, the Center will also sign off during the approval process.

Multiple Chair fields are available for cross-listed courses.

Program Chair			
	Signature	Date	
Program Chair			
	Signature	Date	
Program Chair			
	Signature	Date	
General Education Chair			
	Signature	Date	
Center for Intl Affairs Director			
L	Signature	Date	
Center for Integrative Studies Director			
	Signature	Date	
Center for Multicultural Engagement Director			
	Signature	Date	
Center for Civic Engagement and Service Learning Director			
	Signature	Date	
Curriculum Chair			
	Signature	Date	
Dean of Faculty			
	Signature	Date	