

CSU Channel Islands
Curriculum Committee Agenda
September 27, 2005
10:30am to 12:30pm

1. Review of Minutes
2. Programs Review
 - Computer Gaming Minor
 - BA English (Modification)
3. Course Review
 - PHYS 106 Applied Physics and Modern Society NEW COURSE
 - ENGL 325 Major Non-Western Authors NEW COURSE
 - ECON.ENGL.HIST.POLS.SOC 332 Narratives of NEW COURSE

 - Pending GE Committee Review
 - COMP 105 Comp Programming Intro COURSE MOD
 - COMP 437 Foundations of Comp Game Dev NEW COURSE
 - COMP 337 Perspectives in Computer Gaming NEW COURSE
 - ENGL 110 Themes in Multicult Lit for Non-Mjrs NEW COURSE
 - MATH 137 Strategies and Game Design NEW COURSE
 - MATH 437 Mathematics for Game Development NEW COURSE
4. Pending Issues:
 - A. Learning Objectives for University Writing Requirements
 - B. Language and Multicultural Requirements
 - C. Library as Non-voting Member
 - D. Make changes to Bylaws for new procedures
5. Next Meeting Time: October 4, 2005 Pro Building Main Conference Room