#### CALIFORNIA STATE UNIVERSITY CHANNEL ISLANDS

### **NEW COURSE PROPOSAL**

Program Area: <b>ART</b>
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1.	<b>Catalog Description of the Course.</b> [Include the course prefix, number, full title, and units. Provide a course narrative
	including prerequisites and corequisites. If any of the following apply, include in the description: Repeatability (May be
	repeated to a maximum of units); time distribution (Lecture hours, laboratory hours); non-traditional grading
	system (Graded CR/NC, ABC/NC). Follow accepted catalog format.]

### ART 100 UNDERSTANDING FINE ARTS PROCESSES (3)

Two hours lecture and two hours laboratory per week.

Entry level art experience for non Art majors. This course integrates elements of drawing, painting, sculpture and mixed media techniques. Students gain an understanding of the function of Art in everyday life through participation in the artistic process.

GenEd: C1

2. Mode of Instruction.

	Units	Hours per Unit	Benchmark Enrollment
Lecture	2	1	24
Seminar			
Laboratory	1	2	24
Activity			

1. **Justification and Learning Objectives for the Course.** (Indicate whether required or elective, and whether it meets University Writing, and/or Language requirements) [Use as much space as necessary]

Art elective / Approved course in the Liberal Studies Teaching and Learning option. Not available for credit toward the Art major.

This course is an introduction to the visual arts for the non-art major. It explores the values and concepts represented through world art. Emphasis is on the vast range of human expression represented by art and design found in the areas of painting, sculpture, architecture, and the applied arts. Additional media reflecting a diverse range of artistic developments will also be explored. It is a course in looking at and discussing a wide range of creative activities and artistic products that are influential in diverse cultures. Illustrated lectures are followed with hands-on projects related to the subjects covered.

## Learning objectives

Through studio projects involving technical demonstrations, artistic exercises, class discussions, field trips to museums and galleries, project presentations and class critiques, students will:

- o Develop projects that explore the use of traditional art materials
- o Articulate, verbally and in written form, their conscious intentions and coherent aesthetics in relationship to projects they produce.
- O Demonstrate, through the process of artistic production, personal theories and artistic statements in relation to diverse global events.

- o Develop means for intellectual comprehension of art concepts and theories.
- o Demonstrate critical thinking in analyzing, interpretation and evaluating works of art
- o Develop an informed appreciation of art and recognize the role of art in world history.
- o Demonstrate an understanding of the interrelationship between art and culture.
- o Produce artwork through hands-on creation of original art projects.

# 4. Is this a General Education Course YES

If Yes, indicate GE category:

A (English Language, Communication, Critical		
Thinking)		
B (Mathematics & Sciences)		
C (Fine Arts, Literature, Languages & Cultures)	C1	
D (Social Perspectives)		
E (Human Psychological and Physiological		
Perspectives)		

**5.** Course Content in Outline Form. [Be as brief as possible, but use as much space as necessary]

### Course Outline

Course content is enhanced through field trips to museums and galleries, bringing students into contact with various aspects of subject mater covered in class. Hands-on projects develop the student's understanding of art processes, creating perspective for analysis and judgment of the work investigated.

- I. Introduction: The Nature of Art
  - A. The observer and the aesthetic experience
  - B. Dealing with subject matter
  - C. Narration and descriptive elements
  - D. Interplay of content and meaning

#### II. The Basic Elements of Art

- A. Form: Resulting factors of organization
- B. Line: Characteristics and expressive properties
- C. Color: Theories and human response
- D. Shape: Definitions, uses, and associations
- E. Texture: Physical qualities and psychological factors
- F. Composition: Organization of the whole
- G. Space: Perception vs. physical reality

## III. Two-Dimensional Media and Techniques

- A. Drawing, materials and methods
  - 1. Interplay between value and line
- B. Painting, development of techniques

- 1. Traditional attitudes
- 2. Current developments and applications
- 3. Mixed Media
- C. Printmaking, multiple originals
  - 1. Relief
  - 2. Intaglio
  - 3. Lithography
  - 4. Serigraphy

## IV. Art of the Third Dimension

- A. Sculpture, materials and methods
  - 1. Additive Processes
  - 2. Subtractive processes
- B. Architecture: form vs. function
  - 1. Structures and materials
  - 2. Structures as communication
  - 3. Psychology of space

## V. Principles of Design

- A. Scale and proportion
- B. Rhythm, movement, and balance
- C. Emphasis, subordination, and contrast
- D. Natural design processes
  - 1. The Golden Section
  - 2. Chaos Theory

## VI. Communication Design in Commercial Art

- A. Graphic Art; ideas and methods
  - 1. Typography design
  - 2. Layout and composition
- B. Publications and production
  - 1. Color printing process
  - 2. Psychology of advertising
- C. Mass media communication
  - 1. Television video production
  - 2. Commercial advertisements
  - 3. Supergraphics
    - a. Billboards and
    - b. Corporate logos
- D. Clothing Design

## VII. Art and Camera

- A. Photographic art
- B. The camera in graphic art
- C. Documentary photography
- D. Advent of digital photography

E. Motion pictures	
VIII. Crafts, ancient and contemporary	
<ul><li>F. Indigenous arts and crafts.</li><li>G. Art across cultures</li></ul>	
IX. Exploring Art History	
<ul> <li>A. Periods, artists, and masterpiece</li> <li>1. Cultural evolutions</li> <li>2. Media advancements</li> <li>3. Concept development</li> </ul>	es
X. Modern and Contemporary Forms of E	xpression
<ul> <li>A. Investigation of recent trends in</li> <li>1. Development of abstract</li> <li>2. Concept Art</li> <li>3. Post Modernism and rev</li> <li>4. Digital media arts</li> <li>5. Experimental art forms</li> </ul>	ion
<b>6. References.</b> [Provide 3 - 5 references on whice Fichner-Rathus, Lois. <i>Understanding Art.</i> Gilbert, Rita. <i>Living With Art.</i> New York: Ocvirk, Bone, Stinson, and Wigg. <i>Art Fund Preble</i> , Duane and Sarah Preble. <i>Artforms</i> .	Englewood, NJ: Prentis Hall, 2002. McGraw Hill, 2001. Idamentals, New York: Wm. C. Brown, 1999.
7. List Faculty Qualified to Teach This Course	
<ul><li>Jack Reilly, Professor of Fine Art</li><li>Irina Costache. Associate Professor</li></ul>	
8. Frequency. a. Projected semesters to be offered:	FallX_ SpringX Summer
9. New Resources Required.	
• No new resources will be required to offer adequate. This course will be offered in the	er this course. Existing equipment, facilities and faculty are currently e CSUCI Art Complex building.
<b>10. Consultation.</b> Attach consultation sheet from all program are	as, Library, and others (if necessary)
11. If this new course will alter any degree, creden	atial, certificate, or minor in your program, attach a program modification.
Jack Reilly, Professor of Fine Arts	10-27-2002
Proposer of Course	Date

#### GE CRITERIA APPROVAL FORM

Course Number and Title: ART 100 Understanding Fine Arts Processes (3)

Faculty Member(s) Proposing Course: Jack Reilly, MFA, Professor of Fine Arts

Indicate which of the following categories would be satisfied by this course by marking an "X" on the appropriate lines. Courses may be placed in up to two GE categories as appropriate. Upper Division Interdisciplinary GE courses may be placed in two categories plus the UDIGE category.

A1: Oral Communication		
A2: English Writing		
A3: Critical Thinking		
B1: Physical Sciences		
B2: Life Sciences		
B3: Mathematics		
B4: Computers and		
Technology		
C1: Fine Arts		
C2: Literature		
C3: Languages & Cultures		
D: Social Perspectives		
E: Human Psychological &		
Physiological Perspectives		
Upper Division		
Interdisciplinary GE		

Lab Included? Yes X No

Please provide a brief explanation of how the proposed course meets <u>each</u> of the criteria for the selected General Education categories.

## G.E. Category C1

Students will be able to:

- Describe, understand and analyze the connections between art and history
- Evaluate the ways that art develops within certain areas and specific conceptual contexts
- Examine a wide range of artistic developments in different areas and time periods
- Reflect in written and oral form on the various aspects of the art from previous time and the relevant connections to the present
- Reflect in physical form on aspects of the art from previous time and the relevant connections to the present

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- Describe, analyze, and work the processes of making art
- Critically analyze the development of art and related institutions (such as museums and galleries)
- Evaluate and analyze the meaning of art from the past in contemporary culture
- Analyze the educational services offered by the museums and other art institutions and reflect on possibilities for new projects
- Analyze how the educational projects of museums are connected to what children learn in schools (California framework)
- Apply the knowledge and information to real life situation in a final presentation