DATE   11.27.06

PROGRAM AREA   ART

1. Catalog Description of the Course. *[Follow accepted catalog format.]*

Prefix ART Course# 316 Title DIGITAL ILLUSTRATION AND PAINTING Units (3)

6 hours activity per week

     hours blank per week

☒ Prerequisites ART 108 , ART 201 and ART 203

☐ Corequisites

Description Explorations into the utilization of computer-based technology in the creation of digital illustration and painting. Techniques and processes include digital drawing and painting projects that incorporate the use of vector and raster software programs. Investigations into the various applications of digital-based artwork will also be investigated.

	Graded	
☐ Gen Ed Categories	☐ CR/NC	☐ Repeatable for up to 3 units
☒ Lab Fee Required	☒ A - F	Total Completions Allowed
	☐ Optional (Student's choice)	☐ Multiple Enrollment in same semester
☐ Title V Section 40404: ☐ Government ☐ US Constitution ☐ US History		

2. Mode of Instruction.

	Units	Hours per Unit	Benchmark Enrollment	Graded Component	CS & HEGIS # (filled in by Dean)
Lecture				☐	
Seminar				☐	
Laboratory				☐	
Activity	3	2	24	☒	

3. Justification and Learning Objectives for the Course. (Indicate whether required or elective, and whether it meets University Writing, and/or Language requirements) *[Use as much space as necessary]*

In recent years, the use of the computer has been integrated into the production of commercial illustration, numerous areas of the fine arts and the entertainment industry. A course of this nature will afford the student the opportunity to integrate and refine computer-based skills and merge them with traditional artistic methods involved in the creation of drawing and painting. This course will fulfill an upper-division studio art credit requirement and serve to more fully round out the digital media art area of specialization within the art major.

Learning Objectives

- Develop projects that integrate traditional drawing and painting techniques with current digital art technologies.
- Articulate visually, verbally and in writing, their conscious intentions and coherent aesthetics in relationship to projects they create.
- Produce projects that express personal ideas and formulate artistic statements.
- Demonstrate competency in the execution of digital-based illustration and painting techniques and styles.
- Develop artistic skills, leading toward professional artistic practice.
- Participate in group discussions and peer reviews (critiques) of artworks produced in class.
- Produce individual works of art.

4. Is this a General Education Course   YES ☐   NO ☒
If Yes, indicate GE category and attach GE Criteria Form:

A (English Language, Communication, Critical Thinking)
A-1 Oral Communication   ☐
A-2 English Writing   ☐
A-3 Critical Thinking   ☐
B (Mathematics, Sciences & Technology)
B-1 Physical Sciences   ☐
B-2 Life Sciences – Biology   ☐
B-3 Mathematics – Mathematics and Applications   ☐
B-4 Computers and Information Technology   ☐
C (Fine Arts, Literature, Languages & Cultures)
C-1 Art   ☐
C-2 Literature Courses   ☐
C-3a Language   ☐
C-3b Multicultural   ☐
D (Social Perspectives)   ☐
E (Human Psychological and Physiological Perspectives)   ☐
UD Interdisciplinary   ☐

5. Course Content in Outline Form. *[Be as brief as possible, but use as much space as necessary]*

ART 316 Digital Illustration and Painting

- Introduction to the use of digital technology in illustration and painting
- Explorations into vector-based drawing
- Applications of vector-based image coloration
- Exploration into raster-based drawing and painting
- Application of raster-based monochromatic shading and image modeling
- Application of raster-based image coloration
- Presentation and critique of final projects and portfolios

Does this course overlap a course offered in your academic program? YES ☐ NO ☒
If YES, what course(s) and provide a justification of the overlap?

Does this course overlap a course offered in another academic area? YES ☐ NO ☒
If YES, what course(s) and provide a justification of the overlap?
Signature of Academic Chair(s) of the other academic area(s) is required on the signature sheet below.

6. Cross-listed Courses (Please fill out separate form for each PREFIX)
List Cross-listed Courses

Signature of Academic Chair(s) of the other academic area(s) is required on the signature sheet below.

Department responsible for staffing: Art

7. References. *[Provide 3 - 5 references on which this course is based and/or support it.]*

Zeegen, Lawrence. Digital Illustration: A Masterclass in Creative Image-making, Rotovision Publishers, 2005.

Threinen-Pendarvis, Cher. The Photoshop and Painter Artist Tablet Book: Creative Techniques in Digital Painting, Peachpit Press, 2004.

McKenna, Martin. Digital Fantasy Painting Workshop, 2004.

8. **List Faculty Qualified to Teach This Course.**

   Luke Matjas, Liz King,, Jack Reilly, and other Art faculty

9. **Effective Date and Frequency.**
   a. Projected semesters to be offered: Fall ☒   Spring ☒   Summer ☐
   b. First semester offered: Fall 2007

10. **New Resources Required. YES ☐ NO ☒**
    If YES, list the resources needed and obtain signatures from the appropriate programs/units on the sheet below.

    a. Computer (data processing), audio visual, broadcasting needs, other equipment)

    b. Library needs

    c. Facility/space needs

11. **Will this new course alter any degree, credential, certificate, or minor in your program? YES ☒ NO ☐**
    If, YES attach a program modification form for all programs affected.

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    Jack Reilly, Professor of Art   10-9-06
    Proposer of Course   Date

Approval Sheet

Program/Course: ART 316 Digital Illustration and Painting

_____
Program Chair(s)   Date

_____
General Education Chair(s)   Date

_____
Curriculum Committee Chair(s)   Date

_____
Dean of Faculty   Date