CALIFORNIA STATE UNIVERSITY CHANNEL ISLANDS

NEW COURSE PROPOSAL

PROGRAM AREAS _____BIOLOGICAL AND PHYSICAL SCIENCES, MATH AND COMPUTER SCIENCE

1. Catalog Description of the Course. [Include the course prefix, number, full title, and units. Provide a course narrative including prerequisites and corequisites. If any of the following apply, include in the description: Repeatability (May be repeated to a maximum of _____ units); time distribution (Lecture _____ hours, laboratory _____ hours); non-traditional grading system (Graded CR/NC, ABC/NC). Follow accepted catalog format.]

COMP 162. COMPUTER ARCHITECTURE AND ASSEMBLY LANGUAGE (3)

Three hours of lecture per week.

Prerequisite: COMP 150

An introduction to computer architecture, assembly language programming, system software and computer applications. Topics include: number systems and data representation; internal organization of a computer; primitive instructions and operations; Assembly language; language translation principles; overview of operating systems.

2. Mode of Instruction.

	Units	Hours per Unit	Benchmark Enrollment
Lecture	3	1	24
Seminar			
Laboratory			
Activity			

3. Justification and Learning Objectives for the Course. (Indicate whether required or elective, and whether it meets University Writing, and/or Language requirements) [Use as much space as necessary]

The course is a required course for Computer Science majors according to accreditation guidelines.

Through this course, students will be able to

- Recognize the main components of a computer system
- Determine suitable machine-level representation of data objects
- Implement algorithms in assembly language
- Discuss the fundamental role of an operating system
- Translate between high-level and low-level languages
- Organize and express ideas clearly and convincingly in oral and written forms.

This course is not designed to satisfy the University Writing or Language requirements.

4.	Is this a General Education Course YES	<u>NO</u>
	If Yes, indicate GE category:	
	A (English Language, Communication, Critical Thinkin	g)
	B (Mathematics & Sciences)	
	C (Fine Arts, Literature, Languages & Cultures)	
	D (Social Perspectives)	
	E (Human Psychological and Physiological Perspectives))

5. Course Content in Outline Form. [Be as brief as possible, but use as much space as necessary]

History of Computing Components of a typical computer system Representation of information The Pep/7 architecture Pep/7 assembly language Representation of control structures Representation of data structures Languages, grammars and the parsing problem Operating system topics Floating point Computer arithmetic

6. References. [Provide 3 - 5 references on which this course is based and/or support it.]

Warford *Computer Systems*, Second Edition, Jones and Bartlett 2002 ISBN 0763716332 Salomon, Assemblers and Loaders, Prentice-Hall, 1993 Bryant and O'Halloron, *Computer Systems: a programmer's perspective*, Prentice-Hall (2003) ISBN 013034074X

7. List Faculty Qualified to Teach This Course.

All Computer Science faculty

8. Frequency.

a. Projected semesters to be offered: Fall X_ Spring X_ Summer X_

9. New Resources Required.

a. Computer (data processing), audio visual, broadcasting needs, other equipment

Use of existing computer lab.

b. Library needs

none

c. Facility/space needs

none

10. Consultation.

Attach consultation sheet from all program areas, Library, and others (if necessary)

11. If this new course will alter any degree, credential, certificate, or minor in your program, attach a program modification.

Proposer of Course

Date