CALIFORNIA STATE UNIVERSITY CHANNEL ISLANDS COURSE MODIFICATION PROPOSAL Courses must be submitted by November 3, 2008, to make the next catalog (2009-2010) production

DATE (CHANGE DATE EACH TIME REVISED): OCTOBER 16, 2008 REV 11.14.08 PROGRAM AREA(S): COMPUTER SCIENCE Directions: All of sections of this form must be completed for course modifications. All documents are stand alone sources of course information.

1. Course Information.

[Follow accepted catalog format.] (Add additional prefixes i f cross-listed)

OLD Prefix COMP Course# 462 Title Embedded Systems Units Prefix COMP Course# 462 Title Embedded Systems Units (3)3 hours lecture per week

hours blank per week

Prerequisites: Comp 362

Consent of Instructor Required for Enrollment

Corequisites:

(3)

Catalog Description (Do not use any symbols):

This course covers the deisgn of embedded systems. This includes the analysis of small computer systems designed for robotic mechanisms and common appliances such as cell phones and other hand held devices. The course will cover the design, implementation and testing of software used in such systems with special attention paid to maximizing the use of limited computational resources and the need for event-driven real time system responses.

NEW

3 hours lecture per week hours blank per week

Prerequisites: Comp 350 and Comp 362

Consent of Instructor Required for Enrollment

Corequisites:

Catalog Description (Do not use any symbols):

Covers the design of embedded systems. This includes the analysis of small computer systems designed for robotic mechanisms and common appliances such as cell phones and other hand held devices. Topics include the design, implementation and testing of software used in such systems with special attention paid to maximizing the use of limited computational resources and the need for event-driven real time system responses.

	Graded			Graded	
🗌 Gen Ed	CR/NC	Repeatable for	🗌 Gen Ed	CR/NC	Repeatable for
Categories		up to units	Categories		up to units
Lab Fee Requested	🛛 A - F	Total	Lab Fee Requested	🛛 A - F	Total
		Completions			Completions
Course Level:		Multiple	Course Level:		Multiple
Undergraduate	Optional	Enrollment in	Undergraduate	Optional	Enrollment in same
Post-bac/Credential	(Student's	same semester	Post-bac/Credential	(Student's	semester
Graduate	choice)		Graduate	choice)	

Mode of Instruction (Hours per Unit are defaulted) 2.

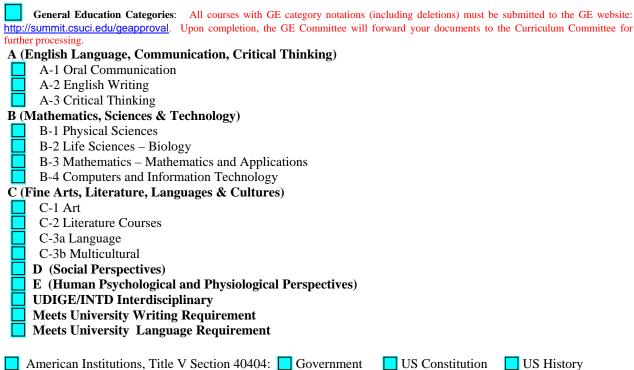
Existing

Hegis Code(s)_

(Provided by the Dean) Proposed

	Units	Hours Per Unit	Benchmark Enrollment	Graded		Units	Hours Per Unit	Benchmark Enrollment	Graded	CS No. (filled out by Dean)
Lecture	<u>3</u>	<u>1</u>	<u>24</u>	\boxtimes	Lecture	<u>3</u>	<u>1</u>	<u>24</u>	\boxtimes	
Seminar					Seminar					
Lab					Lab					
Activity					Activity					
Field Studies					Field Studies					
Indep Study					Indep Study					
Other blank					Other blank					

3. Course Attributes:



American Institutions, Title V Section 40404: Government US Constitution US History
 Refer to website, Exec Order 405, for more information: <u>http://senate.csuci.edu/comm/curriculum/resources.htm</u>
 Service Learning Course (Approval from the Center for Community Engagement must be received before you can request this course attribute).

4. Justification and Requirements for the Course. [Make a brief statement to justify the need for the course]

OLD

Embedded systems encompass software that resides on small computers that control applicances, cars, telephones as well as robots. Very often, the software has to respond to events that occur in real-time, so it introduces hard deadlines on the timing of responses so the system has to be written in a way that allows fulfilling such time-critical applications. The controllers constitute very specific programming environments that include gateways to control manipulators and sensors. This course will teach the students how to write effective programs in such environments, how to debug and deploy them and how to manage their lifecycles

Requirement for the Major/Minor

Elective for the Major/Minor

NEW

Embedded systems encompass software that resides on small computers that control applicances, cars, telephones as well as robots. Very often, the software has to respond to events that occur in real-time, so it introduces hard deadlines on the timing of responses so the system has to be written in a way that allows fulfilling such time-critical applications. The controllers constitute very specific programming environments that include gateways to control manipulators and sensors. This course will teach the students how to write effective programs in such environments, how to debug and deploy them and how to manage their lifecycles

Requirement for the Major/Minor Elective for the Major/Minor

Submit Program Modification if this course changes your program.

5. Learning Objectives. (List in numerical order)

Upon completion of the course, the student will be able to: **OLD**

Sketch the key components of embedded system software Identify, reference and analyze embedded systems industry standards

Sketch the key components of embedded systems hardware

Upon completion of the course, the student will be able to: **NEW**

Sketch the key components of embedded system software Identify, reference and analyze embedded systems industry standards

Sketch the key components of embedded systems hardware

Select the appropriate software architecture for an embedded system design	Select the appropriate software architecture for an embedded system design		
Produce software designs that use computer ports effectively	Produce software designs that use computer ports effectively		
Produce working software used as "drivers" for embedded	Produce working software used as "drivers" for embedded		
systems Identify and sketch the key components of a real time	systems Identify and sketch the key components of a real time		
embedded system	embedded system		
Identify and sketch the key components of a robotic controller	Identify and sketch the key components of a robotic controll		
Produce working software that adds some elements of	Produce working software that adds some elements of		
intelligence to a robot	intelligence to a robot.		
Course Content in Outline Form. (Be as brief as possible, but a			
OLD	NEW		
OLD * Principles of real-time systems	NEW * Principles of real-time systems		
OLD * Principles of real-time systems * Fundamental hardware concepts	NEW * Principles of real-time systems * Fundamental hardware concepts		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors	NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers	NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems	NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics	NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors	NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors * Handling vision	NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors * Handling vision		
OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors * Handling vision * Controlling manipulators	 NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors * Handling vision * Controlling manipulators 		
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OLD * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors * Handling vision * Controlling manipulators	 NEW * Principles of real-time systems * Fundamental hardware concepts * Microprocessors * Device drivers * Embedded operating systems * Fundamentals of robotics * Handling touch sensors * Handling vision * Controlling manipulators 		

Does this course content overlap with a course offered in your academic program? \Box Yes \boxtimes No If YES, what course(s) and provide a justification of the overlap.

Does this course content overlap a course offered in another academic area? Yes No If YES, what course(s) and provide a justification of the overlap.

Overlapping courses require Chairs' signatures.

- 7. Cross-listed Courses (Please note each prefix in item No. 1)
 - A. List cross-listed courses (Signature of Academic Chair(s) of the other academic area(s) is required).
 - B. List each cross-listed prefix for the course:
 - C. Program responsible for staffing:

8. References. [Provide 3-5 references]

OLD Embedded Systems Architecture: A Comprehensive Guide for Engineers and Programmers, Tammy Noergaard, Spring 2001

An Embedded Software Primer, David E. Sloan, Addison-Wesley Professional 1999

Buikding Robots with Lego Mindstorms: The Ultimate Tool for Mindstorms Maniacs, Mario Ferrari, Giulio Ferrari, Ralph Hempel, Syngress, 2001

Creative Projects with Lego Mindstorms, Benjamin Erwin, Addison-Wesley Professional, 2001

NEW Embedded Systems Architecture: A Comprehensive Guide for Engineers and Programmers, Tammy Noergaard, Spring 2001

An Embedded Software Primer, David E. Sloan, Addison-Wesley Professional 1999

Buikding Robots with Lego Mindstorms: The Ultimate Tool for Mindstorms Maniacs, Mario Ferrari, Giulio Ferrari, Ralph Hempel, Syngress, 2001

Creative Projects with Lego Mindstorms, Benjamin Erwin, Addison-Wesley Professional, 2001

- 9. Tenure Track Faculty qualified to teach this course. All Computer Science faculty
- 10. Requested Effective Date or First Semester offered: Fall 2009
- 11. New Resource Requested: Ves X No If YES, list the resources needed.
 - A. Computer Needs (data processing, audio visual, broadcasting, other equipment, etc.)
 - B. Library Needs (streaming media, video hosting, databases, exhibit space, etc.)
 - C. Facility/Space/Transportation Needs:
 - D. Lab Fee Requested: Ves No. Refer to the Dean's Office for additional processing
 - E. Other.
- **12.** Indicate Changes and Justification for Each. [Check all that apply and follow with justification. Be as brief as possible but, use as much space as necessary.]

Course title	Course Content
Prefix/suffix	Course Learning Objectives
Course number	References
Units	GE
Staffing formula and enrollment limits	Other cross listing
Prerequisites/Corequisites	Reactivate Course
Catalog description	
Mode of Instruction	

Justification: Students need background in both Operating Systems and Software Engineering to get the most out of this course.

13. Will this course modification alter any degree, credential, certificate, or minor in your program? YES □ NO ⊠ If, YES attach a program update or program modification form for all programs affected. Priority deadline for New Minors and Programs: October 6, 2008 of preceding year. Priority deadline for Course Proposals and Modifications: November 3, 2008. Last day to submit forms to be considered during the current academic year: April 15th.

William J. Wolfe

10/16/08

Proposer(s) of Course ModificationDateType in name. Signatures will be collected after Curriculum approval.

Approval Sheet

Course: Comp 462

If your course has a General Education Component or involves Center affiliation, the Center will also sign off during the approval process.

Multiple Chair fields are available for cross-listed courses.

Program Chair		
	Signature	Date
Program Chair		
	Signature	Date
Program Chair		
	Signature	Date
General Education Chair		
	Signature	Date
Center for Intl Affairs Director		
	Signature	Date
Center for Integrative Studies Director		
	Signature	Date
Center for Multicultural Engagement Director		
	Signature	Date
Center for Civic Engagement and Service Learning Director		
	Signature	Date
Curriculum Chair		
	Signature	Date
Dean of Faculty		
		_

Date