California State University Channel Islands

Program Modification

Program Changes must be submitted by November 5, 2007

Date : 10/31/2007 rev 12.7.08 Program Area: BSIT Semester /Year First effected: Fall/2008

Instructions: Please use the following format to modify any existing program. Enter the latest approved version of your entire program in the left and right boxes below. Make your deletions in the left hand column by using the strike-out feature of Word or underline what you wish to delete, and highlight. Amendments to the program (on the right side) also need to be highlight in **GREY** so they can be identified for approval. Please align your changes so that they appear side-by-side as much as possible for readability. Thank you.

CURRENTLY APPROVED PROGRAM PROPOSED PROGRAM **PROGRAM OFFERED PROGRAM OFFERED** • Bachelor of Science in Information Technology Bachelor of Science in Information Technology (Pending approval from the Chancellor's Office and offered through California State University Channel Islands Extended Education Program) This BSIT program is specifically designed to provide an avenue of advancement This BSIT program is specifically designed to provide an avenue of advancement for students with associate's degrees in a technology discipline such as networking for students with associate's degrees in a technology discipline such as networking (e.g.: Moorpark College's Associate in Science Degree in Computer Network (e.g.: Moorpark College's Associate in Science Degree in Computer Network Systems Engineering). This new program gives the student the opportunity to Systems Engineering). This new program gives the student the opportunity to complete a Bachelor of Science degree in Information Technology. The course work complete a Bachelor of Science degree in Information Technology. The course work will provide a foundation in mathematics, programming, networking, databases, will provide a foundation in mathematics, programming, networking, databases, web, computer architecture and information systems. The BSIT sits between a BS in web, computer architecture and information systems. The BSIT sits between a BS in Computer Science and a BS in Management Information Systems, emphasizing the Computer Science and a BS in Management Information Systems, emphasizing the fastest growing segments of the both: Web Systems, Databases, and Networks. For a fastest growing segments of the both: Web Systems, Databases, and Networks. For a foundation, the BSIT program draws from both camps: mathematics, science, and foundation, the BSIT program draws from both camps: mathematics, science, and computer programming from Computer Science, and business organization and computer programming from Computer Science, and business organization and project management from Management Information Systems. From there it adds project management from Management Information Systems. From there it adds depth in Web Programming and Technology, Database Theory and Design, and depth in Web Programming and Technology, Database Theory and Design, and Data Communications and Networking, while allowing for further depth in these or Data Communications and Networking, while allowing for further depth in these or related areas such as e-Commerce, Computer Security, and Multimedia. related areas such as e-Commerce, Computer Security, and Multimedia.

CAREERS	CAREERS
Potential career option for BSIT graduates include: Computer Systems Integrator,	Potential career option for BSIT graduates include: Computer Systems Integrator,
Computer Systems Manager, Information Technology Designer, Information	Computer Systems Manager, Information Technology Designer, Information
Technology Support, Database Systems Manager, Database Systems Designer, Data	Technology Support, Database Systems Manager, Database Systems Designer, Data
Communications Analyst, Network Manager, Network Designer, Web Technology	Communications Analyst, Network Manager, Network Designer, Web Technology
Manager, Web Technology Support.	Manager, Web Technology Support.
PROGRAM LEARNING OUTCOMES AND CONTACT	PROGRAM LEARNING OUTCOMES AND CONTACT
INFORMATION	INFORMATION
http://www.cs.csuci.edu/	http://www.cs.csuci.edu/
REQUIREMENTS FOR THE BACHELOR OF SCIENCE IN	REQUIREMENTS FOR THE BACHELOR OF SCIENCE IN
INFORMATION TECHNOLOGY	INFORMATION TECHNOLOGY
(120 UNITS)	(120 UNITS)
Lower Division Requirements	Lower Division Requirements
Students entering this program are expected to have completed an associate's degree	Students entering this program are expected to have completed an associate's degree
(or equivalent) in a technology area, including:	(or equivalent) in a technology area, including:
1. Statistics.	1. Statistics.
 One semester of a Laboratory science (Physics, Chemistry, or Biology). First course in a computer programming language such as C, Java or C++. First course in Computer Architecture and Assembly Language. CSU GE Certification or courses fulfilling the CSUCI lower division general education requirements. 	 One semester of a Laboratory science (Physics, Chemistry, or Biology). First course in a computer programming language such as C, Java or C++. First course in Computer Architecture and Assembly Language. CSU GE Certification or courses fulfilling the CSUCI lower division general education requirements.
6. A minimum of 10 units of lower division coursework in a technology area (computer technology, electronics technology, manufacturing technology, engineering, computer science, etc.).	6. A minimum of 10 units of lower division coursework in a technology area (computer technology, electronics technology, manufacturing technology, engineering, computer science, etc.).
Students who have not completed these 60 units prior to their admission to the program will be required to complete them at CSUCI or a community college. Course substitutions for these requirements may be made with the approval of the program chair.	Students who have not completed these 60 units prior to their admission to the program will be required to complete them at CSUCI or a community college. Course substitutions for these requirements may be made with the approval of the program chair.
Upper Division Requirements	Upper Division Requirements
Mathematics and Science Requirements (7 Units)	Mathematics and Science Requirements (7 Units)
MATH 301 Discrete Mathematics for IT (3)	MATH 301 Discrete Mathematics for IT (3)
Lab Science II Physics, Chemistry or Biology (4)	Lab Science II Physics, Chemistry or Biology (4)

Core C	ourses	(24 Units)	Core C	ourses	s (25 Units)
IT	151	Data Structures for IT (3)	COMP 151 Data Structures for (4)		
IT	262	Computer Organization and Architecture for IT (3)	COMP	262	Computer Organization and Architecture (3)
ĪT	280	Web Programming (3)	IT	280	Web Programming (3)
IT	362	Operating Systems for IT (3)	COMP	362	Operating Systems (3)
ĪT	429	Computer Networks for IT (3)	IT	429	Computer Networks for IT (3)
IT	420	Database Theory and Design for IT (3)	IT	420	Database Theory and Design for IT (3)
MIS	310	Management Information Systems (3)	MIS	310	Management Information Systems (3)
MGT	307	Management of Organizations (3)	MGT	307	Management of Organizations (3)
Upper]	Divisi	on Interdisciplinary GE (9 Units)	Upper l	Divisi	on Interdisciplinary GE (9 Units)
As a gra	duatio	n requirement, all CSUCI students must complete 48 units of General	As a gra	duatior	n requirement, all CSUCI students must complete 48 units of General
Educatio	on. Nin	e of the 48 units must be resident upper division, interdisciplinary	Educatio	on. Nin	e of the 48 units must be resident upper division, interdisciplinary
courses	numbe	red in the 330-349 or 430-449 ranges.	courses i	numbe	red in the 330-349 or 430-449 ranges.
		C C			C
Electiv	es (15	units)	Elective	es (15	units)
Choose	15 unit	s from:	Choose .	15 unit	s from: (Note: 9 units of the 15 units must be taken in IT courses)
IT	400	e-Commerce (3)	IT	400	e-Commerce (3)
IT	401	Web Intelligence (3)	IT	401	Web Intelligence (3)
IT	424	Computer System Security for IT (3)	IT	424	Computer System Security for IT (3)
IT	402	Advanced IT Programming (3)	IT	402	Advanced IT Programming (3)
IT	424	Computer System Security for IT (3)	IT	424	Computer System Security for IT (3)
IT	464	Computer Graphics for IT (3)	IT	464	Computer Graphics for IT (3)
IT	469	Artificial Intelligence/Neural Networks	IT	469	Artificial Intelligence/Neural Networks
		for IT (3)			for IT (3)
IT	490	Special Topics for IT (3)	IT	490	Special Topics for IT (3)
MATH	137	Strategies and Game Design (3)	MATH	137	Strategies and Game Design (3)
MATH	330	Mathematics and Fine Arts (3)	MATH	330	Mathematics and Fine Arts (3)
MATH	437	Mathematics for Game Programming (3)	MATH	437	Mathematics for Game Programming (3)
COMP	232	Programming Languages (3)	COMP	232	Programming Languages (3)
COMP	337	Survey of Computer Gaming (3)	COMP	337	Survey of Computer Gaming (3)
COMP	345	Digital Image Processing (3)	COMP	345	Digital Image Processing (3)
COMP	350	Introduction to Software Engineering (3)	COMP	350	Introduction to Software Engineering (3)
COMP	425	Computer Game Programming (3)	COMP	425	Computer Game Programming (3)
COMP	447	Societal Issues in Computing (3)	COMP	447	Societal Issues in Computing (3)
COMP	449	Human Computer Interaction (3)	COMP	449	Human Computer Interaction (3)
COMP	452	Computational Bioinformatics (4)	COMP	452	Computational Bioinformatics (4)
ART	324	Communication Design Technology: Web Design (3)	ART	324	Communication Design Technology: Web Design (3)
ART	326	Digital Media Art: 3D Computer Animation (3)	ART	326	Digital Media Art: 3D Computer Animation (3)

(Additional electives to be added based on faculty availability).	(Additional electives to be added based on faculty availability).			
Capstone (5 units)	Capstone (5 units)			
MGT 471 Project Management (3)	MGT 471 Project Management (3)			
IT 499 BSIT Canstone Project (2)	IT 499 BSIT Canstone Project (1)			
BSIT Summary (120 units)	BSIT Summary (120 units)			
Lower Division Requirements (60)	Lower Division Requirements (60)			
Mathematics and Science Requirements (7)	Mathematics and Science Requirements (7)			
Core Courses (24)	Core Courses (25)			
Upper Division Interdisciplinary GE (9)	Upper Division Interdisciplinary GE (9)			
Upper Division Electives (15)	Upper Division Electives (15)			
Capstone (5)	Capstone (4)			
PROPOSED COURSE OF STUDY	PROPOSED COURSE OF STUDY			
Junior Year	Junior Year			
FALL	FALL			
Lab Science II (Bio, Chem, or Phys) (4)	Lab Science II (Bio, Chem, or Phys) (4)			
IT 262 Computer Organization and Architecture for IT (3)	COMP 262 Computer Organization and Architecture (3)			
IT 151 Data Structures for IT (3)	COMP 151 Data Structures (4)			
MATH 301 Discrete Mathematics for IT (3)	MATH 301 Discrete Mathematics for IT (3)			
ENGL 330 Writing in a Discipline (3)	ENGL 330 Writing in a Discipline (3)			
SPRING	SPRING			
MGT 307 Management of Organizations (3)	MGT 307 Management of Organizations (3)			
IT 362 Operating Systems for IT (3)	COMP 362 Operating Systems (3)			
IT 280 Web Programming (3)	IT 280 Web Programming (3)			
IT 420 Database Theory and Design for IT (3)	IT 420 Database Theory and Design for IT (3)			
COMP 447 Societal Issues in Computing (3)	COMP 447 Societal Issues in Computing (3)			
Senior Year	Senior Year			
FALL	FALL			
MIS 310 Management Information Systems (3)	MIS 310 Management Information Systems (3)			
IT 429 Computer Networks for IT (3)	IT 429 Computer Networks for IT (3)			
IT 402 Advanced IT Programming (3)	IT 402 Advanced IT Programming (3)			
IT 400 e-Commerce (3)	IT 400 e-Commerce (3)			
MGT 471 Project Management (3)	MGT 471 Project Management (3)			

SPRING	ŕ		SPRING	Ţ	
COMP	449	Human Computer Interaction (3)	COMP	449	Human Computer Interaction (3)
IT	424	Computer System Security for IT (3)	IT	424	Computer System Security for IT (3)
ART	324	Communication Design (3)	ART	324	Communication Design (3)
IT	401	Web Intelligence (3)	IT	401	Web Intelligence (3)
IT	499	BSIT Capstone (2)	IT	499	BSIT Capstone (1)

SUMMARY OF CHANGES

1. At the top, the disclaimer about the Chancellor's Office Approval should be removed since we have final approval from the CO.

2. Change IT151 (3), IT 262 (3), and IT 362 (3) to COMP 151 (4), COMP 262 (3), and COMP 362 (3).

3. Change IT 499 (2) to IT 499 (1).

JUSTIFICATION

Two years of experience with the students in the BSIT program has confirmed that the courses mentioned (151, 262, 362) can and should be the same for both IT and CS majors. When we first designed the BSIT program we were concerned that even though these courses have the same technical content, the mathematical maturity of the CS majors as compared to IT majors would make it difficult to teach the two groups in the same classroom. After considerable thought, curriculum evaluation, instructor consultations, and student interviews we have concluded that the IT students are capable of keeping up with the CS students in these particular courses and in fact both types of students will benefit from the mix. It has now become inefficient and pointless to maintain both sets of courses.

The conversion of the IT 151, 262, and 362 requirements to COMP 151, 262, and 362 is quite straightforward except for the glitch that IT 151 is 3 units and COMP 151 is 4 units. To keep the number of units at 120, the Capstone project was reduced from 2 units to 1 unit.

William J. Wolfe	12/7/2007	
Proposer of Program Modification	Date	

Program:

Program Chair		
	Signature	Date
Curriculum Chair		
	Signature	Date
Dean of Faculty		
	Signature	Date