

Program Modification

Program modifications must be submitted by October 15, 2012, and finalized by the end of that fall semester for catalog production.
Enter data in **YELLOWED** areas.

Date (Change date if modified and update the file name with the new date): 2013 2014 Catalog Copy ; rev 10.31.12; rev 11.7.12

Program Area: ART

Semester /Year First affected: FALL 2013

Instructions: Please use this Program Modification form for changes to existing program requirements, units, outcomes, emphases or options, or for other programmatic concerns. For minor changes (faculty or address changes, additions of approved electives, minor editing for clarity, and other minor updates) use the Program Update form, available at the Curriculum website.

Paste the latest approved version of your entire program in the left AND right boxes below. Make your deletions in the LEFT column by using the strikeout feature in Word or underlining, **and highlight**. Insert new language or other changes to the program on the RIGHT and highlight in **YELLOW** for easy identification. If possible, please align the two columns so that changes appear side-by-side with the original text.

SUMMARY OF CHANGES

Add new courses: ART 211, ART 212, ART 387, ART 388, Update Faculty, rank and office information.
Changing term from Option to Emphasis per recent Senate policy

JUSTIFICATION

New courses needed to round out program

CURRENTLY APPROVED PROGRAM

Art

Programs Offered

- Bachelor of Arts Degree in Art
 - Option in Studio Art
 - Option in Art History
- Minor in Art
- Minor in Computer Game Design
- Certificate in Digital Media Art

PROPOSED PROGRAM

Art

Programs Offered

- Bachelor of Arts Degree in Art
 - Emphasis in** Studio Art
 - Emphasis in** Art History
- Minor in Art
- Minor in Computer Game Design
- Certificate in Digital Media Art

The Art Major focuses on interdisciplinary studies in fine art, digital art technology, graphic design and art history, emphasizing an innovative approach to artistic process, technique and problem solving through the integration of traditional media and digital technologies. Courses in studio art, art history and interdisciplinary studies focus on developing a solid artistic foundation, leading to advanced work in art media and theory. The studio art option provides in-depth study in the areas of two-dimensional art, three-dimensional art, digital media art, and communication design technology. The art history option provides in-depth study in the history of art and interdisciplinary topics.

The Art program is designed for students who wish to pursue:

- A Bachelor of Arts Degree in Art,
- A Minor in Art,
- A Certificate in Digital Media Art,
- A Liberal Studies Concentration in Art,
- Preparation for graduate study, and
- Preparation for professional and academic fields in the Arts.

Careers

Students prepare for a wide range of opportunities in today's professional and academic fields. Careers include visual arts positions in fine art, graphic design, Web design, multimedia, computer graphics, computer animation, digital photography, video art, digital filmmaking, visual effects, galleries, museums, teaching and numerous other professions in the arts.

Program Learning Outcomes

Students graduating from the Art program will be able to:

- Demonstrate methods of critical analysis through the analysis, interpretation, and evaluation of works of art;
- Demonstrate informed understanding and appreciation of the role of art in contemporary society as well as throughout history;
- Create and express personal ideas and opinions through artwork in response to diverse range of global events;
- Explore the integration of traditional art techniques and materials with emerging art technologies;
- Develop communication skills needed to articulate their conscious artistic intentions, and express coherent aesthetics;
- Demonstrate familiarity with high-tech tools while working with emerging digital art technologies;
- Demonstrate their preparation for professional artistic practice through the refinement of artistic concept, narrative and technique;
- Complete in-depth work in specific media and demonstrate advanced competency

The Art Major focuses on interdisciplinary studies in fine art, digital art technology, graphic design and art history, emphasizing an innovative approach to artistic process, technique and problem solving through the integration of traditional media and digital technologies. Courses in studio art, art history and interdisciplinary studies focus on developing a solid artistic foundation, leading to advanced work in art media and theory. The studio art **emphasis** provides in-depth study in the areas of two-dimensional art, three-dimensional art, digital media art, and communication design technology. The art history **emphasis** provides in-depth study in the history of art and interdisciplinary topics.

The Art program is designed for students who wish to pursue:

- A Bachelor of Arts Degree in Art,
- A Minor in Art,
- A Certificate in Digital Media Art,
- A Liberal Studies Concentration in Art,
- Preparation for graduate study, and
- Preparation for professional and academic fields in the Arts.

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Students prepare for a wide range of opportunities in today's professional and academic fields. Careers include visual arts positions in fine art, graphic design, Web design, multimedia, computer graphics, computer animation, digital photography, video art, digital filmmaking, visual effects, galleries, museums, teaching and numerous other professions in the arts.

Program Learning Outcomes

Students graduating from the Art program will be able to:

- Demonstrate methods of critical analysis through the analysis, interpretation, and evaluation of works of art;
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- Develop communication skills needed to articulate their conscious artistic intentions, and express coherent aesthetics;
- Demonstrate familiarity with high-tech tools while working with emerging digital art technologies;
- Demonstrate their preparation for professional artistic practice through the refinement of artistic concept, narrative and technique;
- Complete in-depth work in specific media and demonstrate advanced competency

- in artistic production; and
- Analyze a diverse range of career opportunities in their selected artistic discipline.

Faculty

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Bachelor of Arts in Art - (120 units)

Art Courses.....	57
General Education Courses.....	48
American Institutions Requirement Courses	6
University Elective Courses.....	9
TOTAL	120 units

- in artistic production; and
- Analyze a diverse range of career opportunities in their selected artistic discipline.

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Contact Information

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Bachelor of Arts in Art - (120 units)

Art Courses.....	57
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Bachelor of Arts Degree in Art

Art majors are required to select an option of study in Art Studio or Art History.

Art Studio Option

Lower Division Art Studio Requirements

24 units

Complete a minimum of 24 units of lower division Art courses in preparation for upper division studies.

Art Studio Fundamentals - 12 units

ART	105	Drawing and Composition.....	3
ART	106	Color and Design	3
ART	107	Life Drawing	3
ART	108	Visual Technologies	3

Art History - 6 units

Select two courses from the following:

ART	110	Prehistoric Art to the Middle Ages	3
ART	111	Renaissance to Modern Art	3
ART	112	Art of the Eastern World	3

Lower Division Art Studio Electives - 6 units

In selecting lower division studio elective courses (100 and 200 level), students are encouraged to enroll in courses that satisfy prerequisites for upper division study in specific areas. Transfer students may substitute CSU transferable lower division studio art, graphic design and multimedia courses subject to the approval of the CI art program.

Select two courses from the following:

ART	201	Painting	3
ART	202	Sculpture	3
ART	203	Illustration	3
ART	204	Graphic Design	3
ART	205	Multimedia	3
ART	206	Animation	3
ART	207	Ceramics	3
ART	208	Physics of Art and Visual Perception (PHYS)	3
ART	209	Photography	3

Upper Division Art Studio Requirements

33 units

Upper Division Art Studio Courses - 21 units

General Education Courses.....	48
American Institutions Requirement Courses.....	6
University Elective Courses.....	9
TOTAL	120 units

Bachelor of Arts Degree in Art

Art majors are required to select an **emphasis** of study in Art Studio or Art History.

Art Studio **Emphasis**

Lower Division Art Studio Requirements

24 units

Complete a minimum of 24 units of lower division Art courses in preparation for upper division studies.

Art Studio Fundamentals - 12 units

ART	105	Drawing and Composition.....	3
ART	106	Color and Design	3
ART	107	Life Drawing	3
ART	108	Visual Technologies	3

Art History - 6 units

Select two courses from the following:

ART	110	Prehistoric Art to the Middle Ages	3
ART	111	Renaissance to Modern Art	3
ART	112	Art of the Eastern World	3

Lower Division Art Studio Electives - 6 units

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Select two courses from the following:

ART	201	Painting	3
ART	202	Sculpture	3
ART	203	Illustration	3
ART	204	Graphic Design	3
ART	205	Multimedia	3
ART	206	Animation	3
ART	207	Ceramics	3
ART	208	Physics of Art and Visual Perception (PHYS)	3

Students are encouraged to pursue an integrated approach in the exploration of media and artistic processes.

Select a minimum of two 6 units of the following courses:

ART 310, 311, 312, 313, 314, 315, 316, or 317

Select a minimum of two courses from the following:

ART	310	Two-Dimensional Art: Painting Media and Techniques	3
ART	311	Three-Dimensional Art: Sculpture Media and Techniques	3
ART	312	Digital Media Art: Time-Based Imaging	
		and Compositing	3
ART	313	Communication Design Technology:	
		Graphic Design for Print Media	3
ART	314	Digital Media Art: Digital Photography	3
ART	315	Animation Media and Techniques	3
ART	316	Digital Illustration and Painting	3
ART	317	Video Game Production	3

Upon completion of prerequisites, select additional studio art courses from at least two areas of study. Assignments focus on the development of artistic concepts and theories, visual continuity and increased competency in media and applied techniques that result in the creation of individual art projects (3 unit courses require six hours activity per week, repeatable one time for additional credit). ART 382, 383 and 384 are not repeatable for credit.

ART	320	Two Dimensional Art: Painting Theory and Process	3
ART	321	Three-Dimensional Art: Sculpture Theory and Process	3
ART	322	Digital Media Art: Time-Based Graphics and Visual Effects	3
ART	323	Communication Design Technology: Packaging and Pre-Press	3
ART	324	Communication Design Technology: Web Design	3
ART	325	Digital Media Art: Digital Filmmaking	3
ART	326	Digital Media Art: 3D Computer Animation:	3
ART	327	Communication Design Technology: Multimedia Theory and Process	3

ART	209	Photography	3
ART	211	Visual Story Design	3
ART	212	Video Production	3

Upper Division Art Studio Requirements 33 units

Upper Division Art Studio Courses - 21 units

Students are encouraged to pursue an integrated approach in the exploration of media and artistic processes.

Select a minimum of two 6 units of the following courses:

ART 310, 311, 312, 313, 314, 315, 316, or 317

Select a minimum of two courses from the following:

ART	310	Two-Dimensional Art: Painting Media and Techniques	3
ART	311	Three-Dimensional Art: Sculpture Media and Techniques	3
ART	312	Digital Media Art: Time-Based Imaging	
		and Compositing	3
ART	313	Communication Design Technology:	
		Graphic Design for Print Media	3
ART	314	Digital Media Art: Digital Photography	3
ART	315	Animation Media and Techniques	3
ART	316	Digital Illustration and Painting	3
ART	317	Video Game Production	3

Upon completion of prerequisites, select additional studio art courses from at least two areas of study. Assignments focus on the development of artistic concepts and theories, visual continuity and increased competency in media and applied techniques that result in the creation of individual art projects (3 unit courses require six hours activity per week, repeatable one time for additional credit). ART 382, 383 and 384 are not repeatable for credit.

ART	320	Two Dimensional Art: Painting Theory and Process	3
ART	321	Three-Dimensional Art: Sculpture Theory and Process	3
ART	322	Digital Media Art: Time-Based Graphics and Visual Effects	3
ART	323	Communication Design Technology: Packaging and Pre-Press	3

ART	328	Digital Media Art: Photographic Theory and Process	3
ART	329	Three-Dimensional Art: Ceramic Theory and Process	3
ART	380	Two-Dimensional Art: Figure Painting	3
ART	381	Three-Dimensional Art: Figure Sculpture	3
ART	382*	Art for Social Media.....	3
ART	383*	Scenic Design (PA)	3
ART	384*	Costume Design (PA)	3
ART	385	Audio Design and Recording (PAMU).....	3
ART	386*	Storyboarding.....	3

**Not repeatable*

Advanced artistic problems courses provide students with the opportunity to continue in-depth investigations working in selected media, leading to the development of sound artistic concepts and proficiency in advanced artistic processes. Continued exploration into the integration of media and technologies lead students to the development of a congruent body of work. Creation and presentation of a professional portfolio is a required component of the course work (3 unit courses require six hours studio/lab activity per week, repeatable one time for additional credit).

ART	420	Advanced Artistic Problems: Two-Dimensional Art	3
ART	421	Advanced Artistic Problems: Three Dimensional Art	3
ART	422	Advanced Artistic Problems: Digital Media Art	3
ART	423	Advanced Artistic Problems: Communication Design Technology	3

Upper Division Art History-Interdisciplinary Art Courses - 6 units

Upper division Art History courses focus on the History of Art and Art Theory. Interdisciplinary Art courses integrate academic study of Art with related content from other disciplines. Art majors In the Studio Art option are required to complete a minimum of 6 units of Art History-Interdisciplinary Art Courses.

Select one courses from the following:

ART	435	Postmodern Visual Culture	3
ART	436	Modern Art.....	3

Select a minimum of one course from the following:

ART	330	Critical Thinking in a Visual World	3
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ART	324	Communication Design Technology: Web Design	3
ART	325	Digital Media Art: Digital Filmmaking	3
ART	326	Digital Media Art: 3D Computer Animation:	3
ART	327	Communication Design Technology: Multimedia Theory and Process	3
ART	328	Digital Media Art: Photographic Theory and Process	3
ART	329	Three-Dimensional Art: Ceramic Theory and Process	3
ART	380	Two-Dimensional Art: Figure Painting.....	3
ART	381	Three-Dimensional Art: Figure Sculpture	3
ART	382*	Art for Social Media.....	3
ART	383*	Scenic Design (PA)	3
ART	384*	Costume Design (PA)	3
ART	385	Audio Design and Recording (PAMU).....	3
ART	386	Storyboarding.....	3
ART	387	Street and Performance Art (PA)	3
ART	388	Live Studio Production for Broadcast and Streaming.....	3

**Not repeatable*

Advanced artistic problems courses provide students with the opportunity to continue in-depth investigations working in selected media, leading to the development of sound artistic concepts and proficiency in advanced artistic processes. Continued exploration into the integration of media and technologies lead students to the development of a congruent body of work. Creation and presentation of a professional portfolio is a required component of the course work (3 unit courses require six hours studio/lab activity per week, repeatable one time for additional credit).

ART	420	Advanced Artistic Problems: Two-Dimensional Art	3
ART	421	Advanced Artistic Problems: Three Dimensional Art	3
ART	422	Advanced Artistic Problems: Digital Media Art	3
ART	423	Advanced Artistic Problems: Communication Design Technology	3

Upper Division Art History-Interdisciplinary Art Courses - 6 units

Upper division Art History courses focus on the History of Art and Art Theory. Interdisciplinary Art courses integrate academic study of Art with related content from

ART	331	Art, Society and Mass Media (COMM)	3
ART	332	Multicultural Art Movements	3
ART	333	History of Southern California Chicana/o Art (CHS/HIST)	3
ART	334	The Business of Art (BUS)	3
ART	337	Art on Film and Film as Art	3
ART	338	Psychology of Art and Artists (PSY)	3
ART	351	The Baroque Eye: Art, Culture, Money, Power	3
ART	352	Visual Canons of the Ancient World	3
ART	353	Medieval World: Spirituality and Representation	3
ART	431	European Renaissance Literature & Art (ENGL)	3
ART	433	Women in the Arts	3
ART	434	The Museum: Culture, Business, Education (BUS/EDUC)	3
ART	435	Postmodern Visual Culture (if not taken above)	3
ART	436	Modern Art (if not taken above)	3
ART	451	Diversity in the Visual Arts	3
ART	480	Advanced Issues in Art History, Theory, and Criticism	3

Professional Preparation Courses - 6 units

Upper division Professional Preparation courses provide students with an understanding of current issues in the arts, application of specialized studio work, field activities and service learning.

ART	489	Arts Seminar	3
ART	499	Arts Capstone Project	3

Upper Division Art Electives

Upper Division Art elective courses may fulfill up to 6 units of upper division Art Studio or Art History requirements. Portfolio review and consent of instructor required.

ART	490	Special Topics in Art	3
ART	492	Internship in the Arts	1-3
		(Portfolio review required)	
ART	494	Directed Independent Study	1-3
		(Portfolio review required)	

Art History Option: Lower Division Requirements - 24 units

Complete a minimum of 24 units of lower division required Art courses in preparation for upper division studies.

other disciplines. Art majors In the Studio Art **option** are required to complete a minimum of 6 units of Art History-Interdisciplinary Art Courses.

Select one courses from the following:

ART	435	Postmodern Visual Culture	3
ART	436	Modern Art	3

Select a minimum of one course from the following:

ART	330	Critical Thinking in a Visual World	3
ART	331	Art, Society and Mass Media (COMM)	3
ART	332	Multicultural Art Movements	3
ART	333	History of Southern California Chicana/o Art (CHS/HIST)	3
ART	334	The Business of Art (BUS)	3
ART	337	Art on Film and Film as Art	3
ART	338	Psychology of Art and Artists (PSY)	3
ART	351	The Baroque Eye: Art, Culture, Money, Power	3
ART	352	Visual Canons of the Ancient World	3
ART	353	Medieval World: Spirituality and Representation	3
ART	431	European Renaissance Literature & Art (ENGL)	3
ART	433	Women in the Arts	3
ART	434	The Museum: Culture, Business, Education (BUS/EDUC)	3
ART	435	Postmodern Visual Culture (if not taken above)	3
ART	436	Modern Art (if not taken above)	3
ART	451	Diversity in the Visual Arts	3
ART	480	Advanced Issues in Art History, Theory, and Criticism	3

Professional Preparation Courses - 6 units

Upper division Professional Preparation courses provide students with an understanding of current issues in the arts, application of specialized studio work, field activities and service learning.

ART	489	Arts Seminar	3
ART	499	Arts Capstone Project	3

Upper Division Art Electives

Upper Division Art elective courses may fulfill up to 6 units of upper division Art Studio or Art History requirements. Portfolio review and consent of instructor required.

Lower Division Art History Courses - 12 units

ART	110	Prehistoric Art to the Middle Ages	3
ART	111	Renaissance to Modern Art	3
ART	112	Art of the Eastern World	3
ART	200	Art History: Tools and Methods.....	3

Lower Division Art Studio Courses - 12 units

ART	108	Visual Technologies	3
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Select two courses from the following:

ART	105	Drawing and Composition.....	3
ART	106	Color and Design	3
ART	107	Life Drawing	3

Students are encouraged to enroll in courses that satisfy prerequisites for upper division study in specific areas. Transfer students may substitute CSU transferable lower division studio art and art history courses subject to the approval of the CI Art program.

Select one course from the following:

ART	201	Painting	3
ART	202	Sculpture	3
ART	204	Graphic Design	3
ART	205	Multimedia	3
ART	207	Ceramics	3
ART	209	Photography	3

Art History Option: Upper Division Requirements - 33 units

ART Majors in the Art History option are required to complete a minimum of 33 units of upper division ART courses.

Art History-Interdisciplinary Art Courses - 21 units

Students are encouraged to enroll in a variety of art history and interdisciplinary courses that would expose them to multiple time periods, artistic developments, and theoretical issues. Art Majors in the Art History option may also focus on a particular area of interest

Select one course from each group:

Group 1

ART	330	Critical Thinking in a Visual World	3
ART	333	History of Southern California Chicana/o Art (CHS/HIST).....	3

Group 2

ART	490	Special Topics in Art	3
ART	492	Internship in the Arts.....	1-3 (Portfolio review required)
ART	494	Directed Independent Study	1-3 (Portfolio review required)

Art History Emphasis: Lower Division Requirements - 24 units

Complete a minimum of 24 units of lower division required Art courses in preparation for upper division studies.

Lower Division Art History Courses - 12 units

ART	110	Prehistoric Art to the Middle Ages	3
ART	111	Renaissance to Modern Art	3
ART	112	Art of the Eastern World	3
ART	200	Art History: Tools and Methods	3

Lower Division Art Studio Courses - 12 units

ART	108	Visual Technologies	3
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Select two courses from the following:

ART	105	Drawing and Composition.....	3
ART	106	Color and Design	3
ART	107	Life Drawing	3

Students are encouraged to enroll in courses that satisfy prerequisites for upper division study in specific areas. Transfer students may substitute CSU transferable lower division studio art and art history courses subject to the approval of the CI Art program.

Select one course from the following:

ART	201	Painting	3
ART	202	Sculpture	3
ART	204	Graphic Design	3
ART	205	Multimedia	3
ART	207	Ceramics	3
ART	209	Photography	3

Art History Emphasis: Upper Division Requirements - 33 units

ART Majors in the Art History emphasis are required to complete a minimum of 33 units of upper division ART courses.

Art History-Interdisciplinary Art Courses - 21 units

Students are encouraged to enroll in a variety of art history and interdisciplinary

ART 331	Art, Society and Mass Media (COMM)	3	courses that would expose them to multiple time periods, artistic developments, and theoretical issues. Art Majors in the Art History emphasis may also focus on a particular area of interest	
ART 334	The Business of Art (BUS).....	3		
Group 3				
ART 352	Visual Canons of the Ancient World	3	Select <u>one</u> course from each group:	
ART 353	Medieval World: Spirituality and Representation.....	3		
ART 436	Modern Art.....	3	Group 1	
			ART 330 Critical Thinking in a Visual World	3
			ART 333 History of Southern California Chicana/o Art (CHS/HIST).....	3
Group 4				
ART 351	The Baroque Eye: Art, Culture, Money, Power	3	Group 2	
				ART 331 Art, Society and Mass Media (COMM)
			ART 334 The Business of Art (BUS).....	3
Group 5				
ART 434	The Museum: Culture, Business, Education (BUS/EDUC).....	3	Group 3	
				ART 352 Visual Canons of the Ancient World
			ART 353 Medieval World: Spirituality and Representation.....	3
			ART 436 Modern Art.....	3
Group 6				
ART 337	Art on Film and Film as Art.....	3	Group 4	
ART 338	Psychology of Art and Artists (PSY)	3		
			ART 351 The Baroque Eye: Art, Culture, Money, Power	3
			ART 434 The Museum: Culture, Business, Education (BUS/EDUC).....	3
Group 7				
ART 332	Multicultural Art Movements	3	Group 5	
ART 451	Diversity in the Visual Arts.....	3		
ART 480	Advanced Issues in Art History, Theory, and Criticism	3	ART 431 European Renaissance Literature & Art (ENGL)	3
			ART 433 Women in the Arts.....	3
			ART 435 Postmodern Visual Culture	3
Upper Division Art Studio Courses - 6 units				
Select <u>two</u> courses from the following:				
ART 310	Two-Dimensional Art: Painting Media and Techniques	3	Group 6	
ART 311	Three-Dimensional Art: Sculpture Media and Techniques	3		
ART 312	Digital Media Art: Time-Based Imaging and Compositing	3	Group 7	
ART 313	Communication Design Technology: Graphic Design for Print Media	3		
ART 314	Digital Media Art: Digital Photography	3	ART 332 Multicultural Art Movements	3
ART 315	Animation Media and Techniques	3	ART 451 Diversity in the Visual Arts.....	3
			ART 480 Advanced Issues in Art History, Theory, and Criticism.....	3
Upper Division Art Studio Courses - 6 units				
Select <u>two</u> courses from the following:				

ART	316	Digital Illustration and Painting	3
ART	317	Video Game Production	3

Professional Preparation Courses - 6 units

Upper division Professional Preparation courses provide an understanding of current issues in the arts, field activities and service learning.

ART	489	Arts Seminar	3
ART	499	Arts Capstone Project	3

Upper Division ART Electives

Upper Division Art elective courses may fulfill up to 6 units of upper division Studio Art or Art History requirements.

Portfolio review and consent of instructor required.

ART	490	Special Topics in Art	3
ART	492	Internship in the Arts.....	1-3
		(Portfolio review required)	
ART	494	Directed Independent Study	1-3
		(Portfolio review required)	

Minor in Art - (24 units)

The Art minor provides non-majors with the opportunity to explore artistic media, techniques and basic art concepts. Coursework includes aspects of art appreciation, aesthetics, art history and studio experience. Students seeking a minor in Art are required to complete a minimum of 24 units of Art courses.

Lower Division Required Courses - 12 units

ART	105	Drawing and Composition	3
ART	106	Color and Design	3
ART	108	Visual Technologies	3

Select one additional course from the following:

ART	100	Understanding Fine Arts Processes	3
ART	101	What is Art?	3
ART	102	Multicultural Children's Art	3
ART	107	Life Drawing	3
ART	110	Prehistoric Art to the Middle Ages	3
ART	111	Renaissance to Modern Art	3
ART	112	Art of the Eastern World	3

Studio Art Courses - 6 units

Select a minimum of two courses from the following:

ART	201	Painting	3
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ART	310	Two-Dimensional Art: Painting Media and Techniques	3
ART	311	Three-Dimensional Art: Sculpture Media and Techniques	3
ART	312	Digital Media Art: Time-Based Imaging and Compositing	3
ART	313	Communication Design Technology: Graphic Design for Print Media	3
ART	314	Digital Media Art: Digital Photography	3
ART	315	Animation Media and Techniques	3
ART	316	Digital Illustration and Painting	3
ART	317	Video Game Production	3

Professional Preparation Courses - 6 units

Upper division Professional Preparation courses provide an understanding of current issues in the arts, field activities and service learning.

ART	489	Arts Seminar	3
ART	499	Arts Capstone Project	3

Upper Division ART Electives

Upper Division Art elective courses may fulfill up to 6 units of upper division Studio Art or Art History requirements.

Portfolio review and consent of instructor required.

ART	490	Special Topics in Art	3
ART	492	Internship in the Arts.....	1-3
		(Portfolio review required)	
ART	494	Directed Independent Study	1-3
		(Portfolio review required)	

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Lower Division Required Courses - 12 units

ART	105	Drawing and Composition	3
ART	106	Color and Design	3
ART	108	Visual Technologies	3

Select one additional course from the following:

ART	202	Sculpture	3
ART	203	Illustration	3
ART	204	Graphic Design	3
ART	205	Multimedia	3
ART	206	Animation.....	3
ART	207	Ceramics	3
ART	209	Photography	3
ART	310	Two-Dimensional Art: Painting Media and Techniques	3
ART	311	Three-Dimensional Art: Sculpture Media and Techniques	3
ART	312	Digital Media Art: Time-Based Imaging and Compositing	3
ART	313	Communication Design Technology: Graphic Design for Print Media	3
ART	314	Digital Media Art: Digital Photography	3
ART	315	Animation Media and Techniques	3
ART	316	Digital Illustration and Painting	3
ART	317	Video Game Production	3

Art History and Interdisciplinary Art Courses 6 units

Select a minimum of two courses from the following:

ART	330	Critical Thinking in a Visual World	3
ART	331	Art, Society and Mass Media (COMM)	3
ART	332	Multicultural Art Movements	3
ART	333	History of Southern California Chicana/o Art (CHS/HIST)	3
ART	334	The Business of Art (BUS)	3
ART	337	Art as Film and Film as Art	3
ART	338	Psychology of Art and Artists (PSY)	3
ART	351	The Baroque Eye: Art, Culture, Money, Power	3
ART	352	Visual Canons of the Ancient World.....	3
ART	353	Medieval World: Spirituality and Representation	3
ART	431	European Renaissance Literature and Art (ENGL)	3
ART	433	Women in the Arts	3
ART	434	The Museum: Culture, Business, Education (BUS/EDUC)	3
ART	435	Postmodern Visual Culture	3
ART	436	Modern Art	3

ART	100	Understanding Fine Arts Processes	3
ART	101	What is Art?	3
ART	102	Multicultural Children's Art	3
ART	107	Life Drawing	3
ART	110	Prehistoric Art to the Middle Ages	3
ART	111	Renaissance to Modern Art	3
ART	112	Art of the Eastern World	3

Studio Art Courses - 6 units

Select a minimum of two courses from the following:

ART	201	Painting	3
ART	202	Sculpture	3
ART	203	Illustration	3
ART	204	Graphic Design	3
ART	205	Multimedia	3
ART	206	Animation.....	3
ART	207	Ceramics	3
ART	209	Photography	3
ART	310	Two-Dimensional Art: Painting Media and Techniques	3
ART	311	Three-Dimensional Art: Sculpture Media and Techniques	3
ART	312	Digital Media Art: Time-Based Imaging and Compositing	3
ART	313	Communication Design Technology: Graphic Design for Print Media	3
ART	314	Digital Media Art: Digital Photography	3
ART	315	Animation Media and Techniques	3
ART	316	Digital Illustration and Painting	3
ART	317	Video Game Production	3

Art History and Interdisciplinary Art Courses 6 units

Select a minimum of two courses from the following:

ART	330	Critical Thinking in a Visual World	3
ART	331	Art, Society and Mass Media (COMM)	3
ART	332	Multicultural Art Movements	3
ART	333	History of Southern California Chicana/o Art (CHS/HIST)	3
ART	334	The Business of Art (BUS)	3
ART	337	Art as Film and Film as Art	3
ART	338	Psychology of Art and Artists (PSY)	3
ART	351	The Baroque Eye: Art,	

ART 451 Diversity in the Visual Arts 3

Certificate in Digital Media Art - (18 units)

The certificate program in Digital Media Art is designed to prepare individuals for an entry-level career working in the expanding field of Digital Media Art. Courses specifically focusing on multimedia, digital design for print media, Web design, digital photography, motion graphics, and visual effects for film/video and computer animation lead to an in-depth understanding and technical proficiency working in computer-based media.

Required Courses

ART 108 Visual Technologies 3
 ART 204 Graphic Design 3
 ART 205 Multimedia 3
 ART 312 Digital Media Art: Time-Based Imaging
 and Compositing 3
 ART 313 Communication Design Technology:
 Graphic Design for Print Media 3
 ART 324 Communication Design Technology:
 Web Design 3

Select one additional course from the following:

ART 314 Digital Media Art: Digital Photography 3
 ART 315 Animation Media and Techniques 3
 ART 316 Digital Illustration and Painting 3
 ART 317 Video Game Production 3
 ART 326 Digital Media Art:
 3D Computer Animation 3
 ART 327 Communication Design Technology
 Multimedia Theory and Process 3

Culture, Money, Power 3
 ART 352 Visual Canons of the Ancient World 3
 ART 353 Medieval World: Spirituality
 and Representation 3
~~ART 431 European Renaissance Literature
 and Art (ENGL) 3~~
 ART 433 Women in the Arts 3
 ART 434 The Museum: Culture, Business,
 Education (BUS/EDUC) 3
 ART 435 Postmodern Visual Culture 3
 ART 436 Modern Art 3
 ART 451 Diversity in the Visual Arts 3

Certificate in Digital Media Art - (18 units)

The certificate program in Digital Media Art is designed to prepare individuals for an entry-level career working in the expanding field of Digital Media Art. Courses specifically focusing on multimedia, digital design for print media, Web design, digital photography, motion graphics, and visual effects for film/video and computer animation lead to an in-depth understanding and technical proficiency working in computer-based media. **This certificate consists of six three unit courses for a total of 18 units**

Required Courses

ART 108 Visual Technologies 3
 ART 204 Graphic Design 3
 ART 205 Multimedia 3
 ART 312 Digital Media Art: Time-Based Imaging
 and Compositing 3
~~ART 313 Communication Design Technology:
 Graphic Design for Print Media 3~~
 ART 324 Communication Design Technology:
 Web Design 3

Select one additional course from the following:

~~ART 313 Communication Design Technology:
 Graphic Design for Print Media 3~~
 ART 314 Digital Media Art: Digital Photography 3
~~ART 315 Animation Media and Techniques 3~~
 ART 316 Digital Illustration and Painting 3

	ART 317 Video Game Production 3 ART 325 Digital Media Art: Digital Filmmaking 3 ART 326 Digital Media Art: 3D Computer Animation 3 ART 327 Communication Design Technology Multimedia Theory and Process 3 ART 382 Art for Social Media 3 ART 385 Audio Design and Recording (PAMU) 3

Jack Reilly, Chair

10.14.12

Proposer of Program Modification

Date

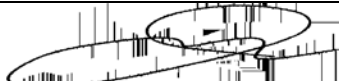
APPROVAL SHEET

Program: ART

If your course has a General Education Component or involves Center affiliation, the Center will also sign off during the approval process.

Multiple Chair fields are available for cross-listed courses.

The CI program review process includes a report from the respective department/program on its progress toward accessibility requirement compliance. By signing below, I acknowledge the importance of incorporating accessibility in course design.

Program Chair Jack Reilly		10.14.12
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Signature

Date

Curriculum Chair		
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Signature

Date

AVP		
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Signature

Date